



Legislation Text

File #: Res. 2018-62R, **Version:** 1

AGENDA CAPTION:

Consider approval of Resolution 2018-62R, approving the recommendation of the San Marcos Commission on Children and Youth to allocate \$50,285 in 2017-2018 Fiscal Year funding for 14 youth programs that contribute to implementation of the Youth Master Plan; authorizing the City Manager to take such actions as are necessary to enable such allocation of funds; and declaring an effective date.

Meeting date: May 1, 2018

Department: Parks and Recreation

Amount & Source of Funding

Funds Required: \$50,285

Account Number: 10001280.54275

Funds Available: 93,056.18

Account Name: Youth Initiatives

Fiscal Note:

Prior Council Action: Click or tap here to enter text.

City Council Strategic Initiative: [Please select from the dropdown menu below]

Choose an item.

Choose an item.

Choose an item.

Comprehensive Plan Element (s): [Please select the Plan element(s) and Goal # from dropdown menu below]

- ☐ Economic Development - Choose an item.
- ☐ Environment & Resource Protection - Choose an item.
- ☐ Land Use - Choose an item.
- ☐ Neighborhoods & Housing - Choose an item.
- ☐ Parks, Public Spaces & Facilities - Choose an item.
- ☐ Transportation - Choose an item.
- ☒ Not Applicable

Master Plan: *[Please select the corresponding Master Plan from the dropdown menu below (if applicable)]*

Youth Master Plan

Background Information:

This is the sole funding round for 2017-2018. The San Marcos Commission on Children and Youth redefined the Youth Master Plan into five reframed Outcomes/Goals. Applicants were required to indicate which Outcomes/Goals they were helping to achieve. The San Marcos Commission on Children and Youth is pleased with the variety of programs that applied and feel comfortable approving funds for them, as they continue to help us build a stronger future for our youth.

Council Committee, Board/Commission Action:

Click or tap here to enter text.

Alternatives:

Click or tap here to enter text.

Recommendation:

Click or tap here to enter text.