



Legislation Details (With Text)

File #: ID#19-900 **Version:** 1 **Name:**
Type: Work Session Item **Status:** Individual Consideration
File created: 1/22/2020 **In control:** City Council
On agenda: 2/4/2020 **Final action:**
Title: Receive a staff presentation and hold a discussion on the Whisper Public Improvement District (PID), and provide direction to the City Manager.

Sponsors:

Indexes:

Code sections:

Attachments: 1. February 4 Whisper PID update.pdf

Date	Ver.	Action By	Action	Result
2/4/2020	1	City Council		

AGENDA CAPTION:

Receive a staff presentation and hold a discussion on the Whisper Public Improvement District (PID), and provide direction to the City Manager.

Meeting date: February 4, 2020

Department: Finance-Heather Hurlbert, Finance Director/CFO

Amount & Source of Funding

Funds Required: Click or tap here to enter text.

Account Number: Click or tap here to enter text.

Funds Available: Click or tap here to enter text.

Account Name: Click or tap here to enter text.

Fiscal Note:

Prior Council Action: Whisper PID was approved by City Council in October 2014

City Council Strategic Initiative: [Please select from the dropdown menu below]

Choose an item.

Choose an item.

Choose an item.

Comprehensive Plan Element (s): [Please select the Plan element(s) and Goal # from dropdown menu below]

- ☐ Economic Development - Choose an item.
- ☐ Environment & Resource Protection - Choose an item.
- ☐ Land Use - Choose an item.
- ☐ Neighborhoods & Housing - Choose an item.
- ☐ Parks, Public Spaces & Facilities - Choose an item.
- ☐ Transportation - Choose an item.
- ☐ Core Services
- ☐ Not Applicable

Master Plan: *[Please select the corresponding Master Plan from the dropdown menu below (if applicable)]*

Choose an item.

Background Information:

Receive an update on the Whisper PID and discuss next steps,

Council Committee, Board/Commission Action:

Click or tap here to enter text.

Alternatives:

Click or tap here to enter text.

Recommendation:

Click or tap here to enter text.