



RECOMMENDATION RESOLUTION

Arts Commission

Recommendation Number: (2019-03RR): Amendment to Permanent Art Rules

WHEREAS, the use and allocation of state hotel occupancy tax revenue can go toward “the encouragement, promotion, improvement, and application of the arts, including instrumental and vocal music, dance, drama, folk art, creative writing, architecture, design and allied fields, painting, sculpture, photography, graphic and craft arts, motion pictures, radio, television, tape and sound recording, and other arts related to the presentation, performance, execution, and exhibition of these major art forms” (Sec. 351.101. USE OF TAX REVENUE); and

WHEREAS, the Arts Commission wishes to be able to fund other arts projects in addition to “permanent display art” as currently stated in the Code of Ordinances; and

WHEREAS, the mission statement of the Arts Commission is “*to support and contribute to the artistic vitality, diverse cultural heritage and economic prosperity of our city in an effort to distinguish it from other communities while promoting tourism to San Marcos*”;

NOW, THEREFORE, BE IT RESOLVED that the Arts Commission encourages the San Marcos City Council to amend the general powers and duties of the Arts Commission as stated in the Code of Ordinances (Chapter 2, Article 3, Division 16, Sec. 2.361 (c) to read, “At least 50 per cent of the amount of hotel occupancy tax funds allotted by the city council for the arts shall be expended for eligible projects that consist of public art. ‘Public art’ includes those major art forms listed in part (a) that will enhance the arts and cultural life in San Marcos and encourage tourism to the city. Any such funding remaining unexpended at the end of a fiscal year will be retained in a capital improvement account for future spending for this purpose.”

Date of Approval: June 19, 2019

Record of the vote: 6-1

Attest: Trey Hatt, Arts Coordinator

A handwritten signature in blue ink, appearing to read "Trey Hatt", is written over a horizontal line.